Rojin Art Registry

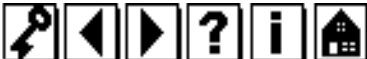Version 3.1 ©1991 Rojin Enterprises

INSTRUCTIONS

The **Art Registry** is designed to provide a record of individual pieces or collections of art works for inventory and insurance purposes. Its use is quite straightforward, with data entry accomplished the same as in any HyperCard stack. Starting with the ID# field [top center], you may tab to each successive data entry field. A few fields work in conjunction with button "triggers"; these are highlighted and explained below.

So let's start from the top left:

Art Registry Title   Rojin Art   Click on the dragon to see a translation of **Rojin** [not really necessary to the stack's function].

ID# [top center] Enter the identifier for the particular piece of art being recorded. A simple alpha-numeric system works well. For example, P for Paintings, followed by the accession number [P-1, P-2, P-3, etc.] You can devise your own.

PAGE [top center] The number of the current page is automatically placed in this field. Note that the second background in each stack has one page containing the template for the graphic picture and return button [explained below]. It should always be the last card in the stack so that the page number in the data background will accurately reflect the current data card's sequence.

ICON STRIP [top right]
• The **Key** icon indicates the status of the lockText of all data fields. A black-on-white key, shown here, indicates a **LOCKED** state; white-on-black indicates an **UNLOCKED** [ready to enter data] state. Clicking on this button toggles to the opposite Locked/Unlocked state. All fields are automatically locked on the closeCard action.

• **Left** and **Right Arrows** are **Go Previous** and **Go Next** card activators.
• **Question Mark** Clicking this button displays an **About** field which details creation and creator data.
• The **i** button displays a field of brief instructions for the not-obvious features

of the Art Registry.
• **Home** button takes you to HyperCard's Home Stack.

STACK CATEGORIES [beneath title line] The five divisions, here named Untitled 1, 2 3, 4, and 5, are buttons, each of which will take you to the stack named.   The current stack's name is automatically highlighted as a ready reference to where you are. ***NOTE: You must rename each button with the exact name of the stack to which it refers. For example, if you are developing a stack for recording paintings, and that is the name you give the stack, then one button's name must also be "Paintings". Additionally, you must open that button's script editor and insert the correct name in the "Go to stack "xxxx" command line. If you fail to do this, you'll get a "Where is...?" message when you try to navigate to that destination.***

PURCHASED FROM Enter the name of the individual and/or firm from which you bought the piece of art being recorded.

DATE Date the purchase was made.

PHONE Office and/or Home phone number of person or firm from which the piece of art was purchased.

COST   **TOTAL** $ Enter the base price, any premium and/or surcharge paid, the tax, and shipping and handling charges. Then click on **TOTAL** [which is a button] to have the total of all charges automatically computed and entered into the Total field.

MATERIAL What the art piece is made of, i.e., Wood, Ivory, Jade, Ink on Silk, etc.

STYLE The style, school, period, or descriptive word. i.e., early Monet, Ming Period, etc.

DIMENSIONS In the appropriate field enter **Height**, **Length**, **Width**, **Diameter**, and/or **Thickness** of the piece being recorded.

DESCRIPTION Word description and/or explanation of the art piece being recorded. This could include details of purchase, provenance, data on the artist, unusual aspects of the piece, as well as a description of what is depicted

— in other words, whatever you feel appropriately describes this piece of art.

LOCATION Enter location of the piece being recorded, i.e., West dining room wall, Familyroom, Upper hallway, etc.

SIGNED   SIGNED? ▶ Yes ☐ ▶ No ☐
                    Both **Yes** and **No** are buttons.
• If the piece being recorded is signed or has a mark, clicking on the **Yes** button places a check mark in the square **Yes** field, copies the **Graphics Template** and **Return** button [located in background 2] as a hidden card picture, and displays a button named **See** overlaying and hiding the **No** button and field.
                SIGNED? ▶ Yes ✓   SEE
• Clicking on the **See** button displays the hidden card picture onto which the piece's signature or mark can be replicated with HyperCard's Paint tools, or into which you can paste a Paint graphic of the signature or mark. Click on the **Return** button to hide the picture again.
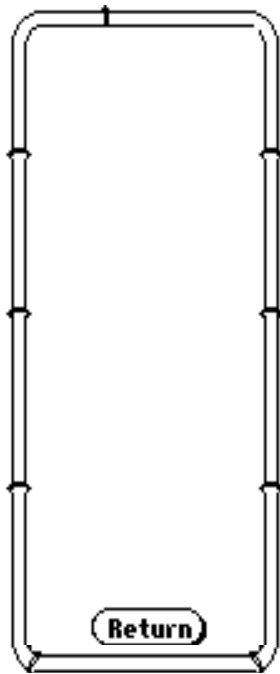

                    SIGNED?   ▶ No ✓
• Clicking on the **No** button places a check mark in the **No** field and opaques out the **Yes** button and field.
APPRAISED   Enter who the piece being recorded was appraised by, the date appraised, and the appraised value.

SOLD Enter to whom sold, the date sold, and the amount received.

GRAPHICS TEMPLATE This is the only card in background 2, and **SHOULD NOT BE ALTERED OR MOVED**, since its sole purpose is to provide a model for a card picture showing a replication signature or mark to attach to the data card of a piece of art.   If you want to use background 2 for other purposes, leave the Graphics Template as Card 1.

That's it — enjoy!